

Figure 1

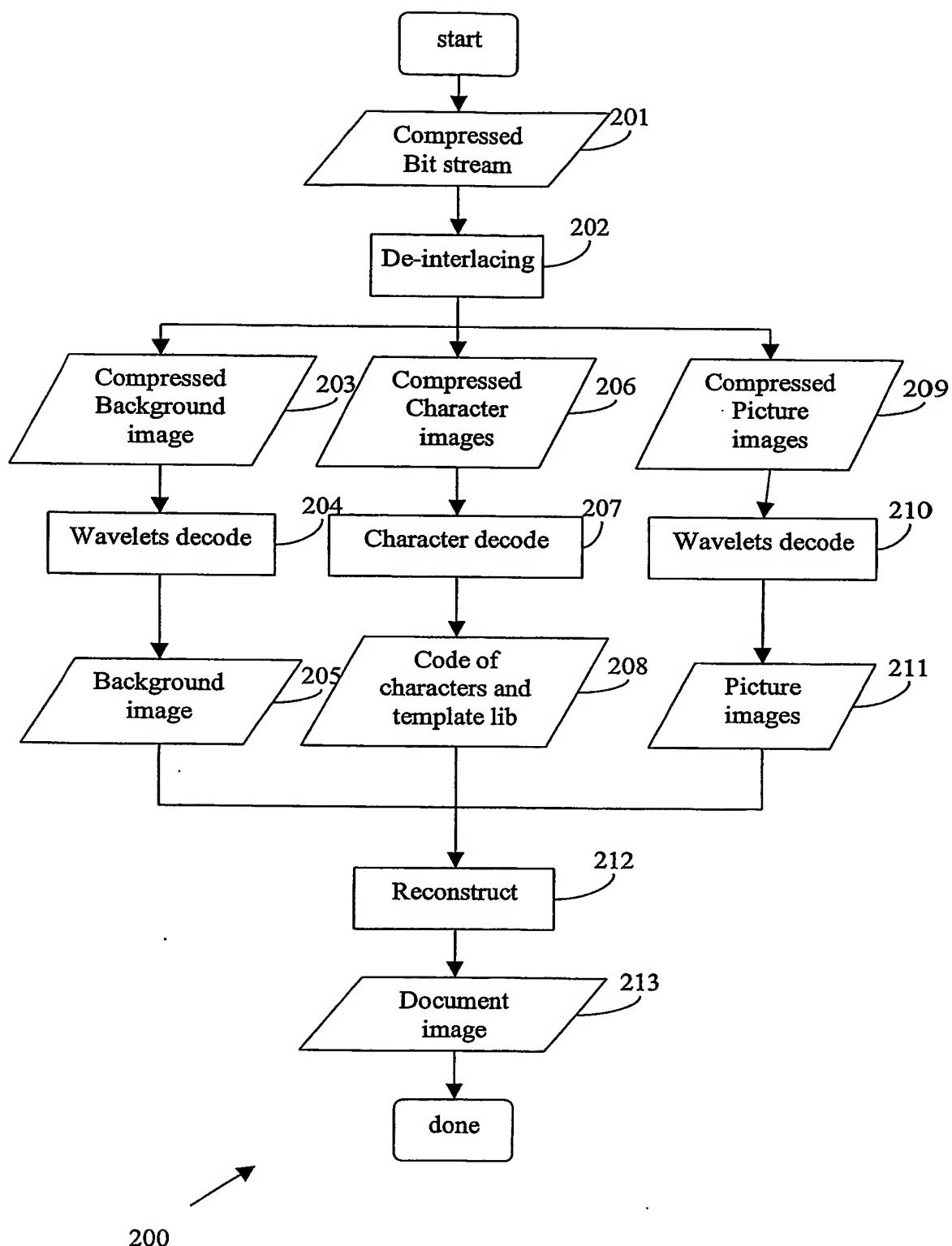


Figure 2

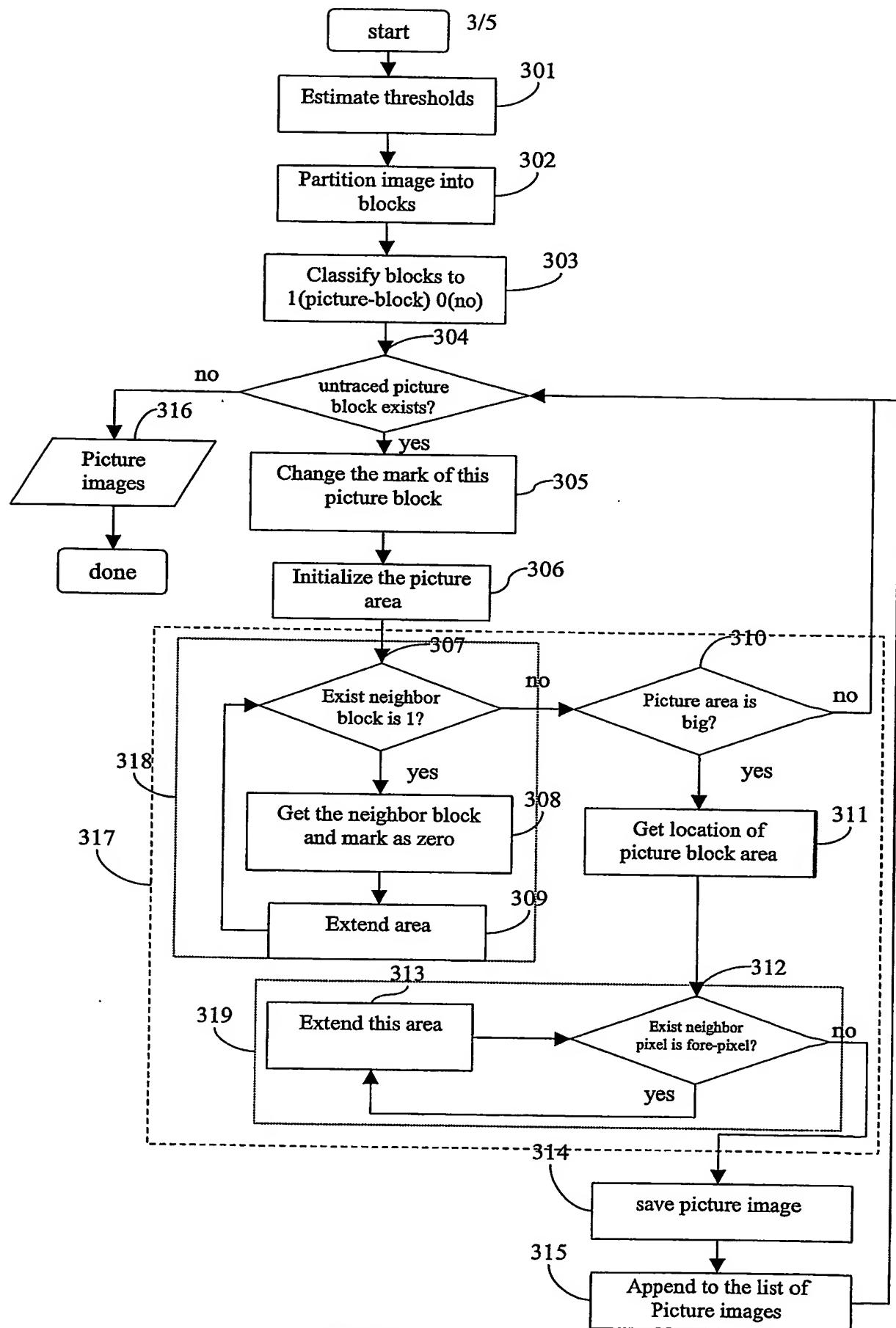


Figure 3

$L_0$  is the list of character image blocks

$L_1$  is the list of code information of character image blocks

$L_2$  is library of character templates

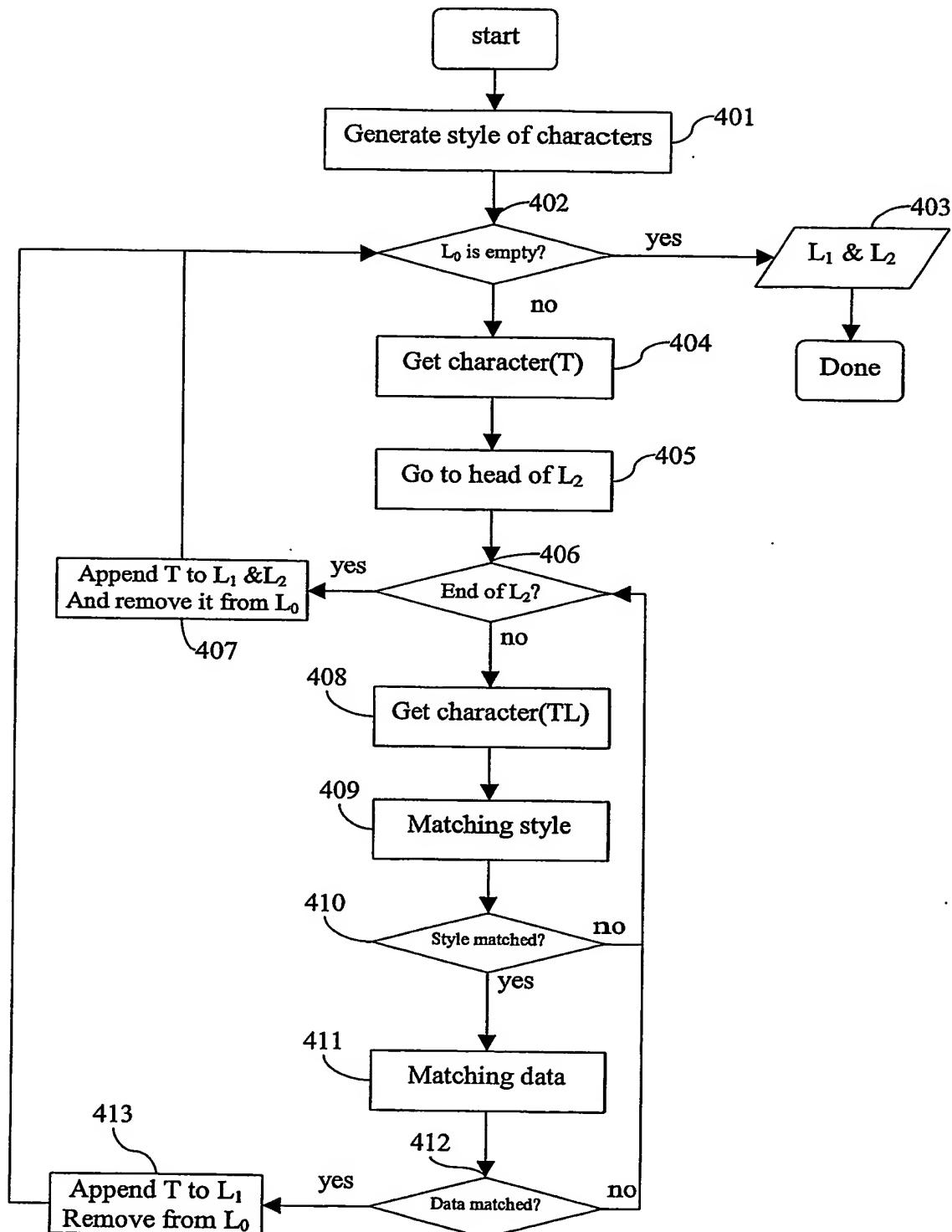


Figure 4

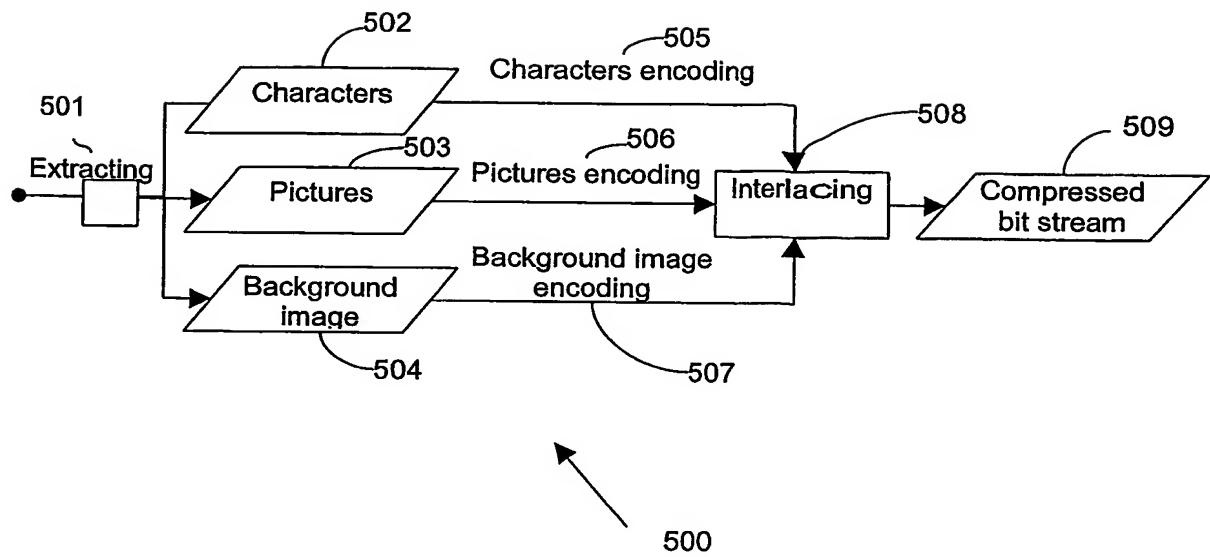


Figure 5